


La Casa del Autor in Zapopan Call



CASA
DEL AUTOR
EN ZAPOPAN



Zapopan



Call for Local, National, and International Authors 2025B

La Casa del Autor in Zapopan (CAZ) – An artist residency program carried out in collaboration with the **Cité Internationale de la Bande Dessinée et de l'image** based on the French model of **La Maison Des Auteurs**. Its objective is to promote artistic creation in the fields of **graphic narrative, comics, digital animation, and video game development** by supporting projects selected for their artistic values and innovative character, positioning Zapopan as a pioneer city in the sector within Latin America.

The public space that houses La Casa del Autor in Zapopan is equipped with specialized facilities and services for the development of creative projects in the fields mentioned above. The facilities, designed to create an ecosystem for collaborative or independent work, consist of four workshops exclusively for resident authors, a fanzine printing workshop, a meeting room, several rooms equipped with technology, spaces for interaction and artistic exchange, as well as a specialized bibliographic area.

La Casa del Autor in Zapopan opens its **Seventh Call 2025-B** for the reception of **15 resident authors**, who will have access to the facilities and all public spaces that CAZ provides, in order to develop their creative projects within the fields mentioned in this call.

Each residency will have a **minimum duration of three months and a maximum of six months**. The residency may be renewed for another period of equal duration, provided that the author's project is approved by the Evaluation Committee. La Casa del Autor will accept applications from artists from any country, as long as **the application is submitted in Spanish or English**.

Residencies under this call may begin on **July 1st, 2025 and must conclude by December 30th, 2025**.

There are two types of residencies that authors may apply for:



Foreign or International Resident Author:

Artists from various national locations (outside the Guadalajara Metropolitan Area) or from abroad. They will receive the following benefits:

- **Housing:** Free accommodation in the Guadalajara Metropolitan Area (AMG) for the duration of their residency.
- **Infrastructure:** Access to technology equipment (software and hardware), fanzine printing workshop, furniture and necessary supplies, specialized library, spaces for interaction.
- **Networking:** Access to a network of strategic local and international partners to boost their projects.
- **Professional Artistic Development Program:** Specialized legal advice on intellectual property and copyright.
- **Travel costs and living expenses are the responsibility of the selected author.**

Local Resident Author:

Emerging local artists residing in Zapopan or the Guadalajara Metropolitan Area. They will have access to La Casa del Autor's facilities to execute their projects, with the following benefits:

- **Infrastructure:** Access to technology equipment (software and hardware), fanzine self-printing workshop, furniture and necessary supplies, specialized library, spaces for interaction.
- **Networking:** Access to a network of strategic local and international partners to boost their projects.
- **Professional Artistic Development Program:** Specialized legal advice on copyright.

In exchange for the services and spaces provided, La Casa del Autor in Zapopan may request resident authors to participate in social collaborations, such as offering **workshops, masterclasses, or donating to the cultural collection, during their residency.** These collaborations will be limited, agreed upon with the Coordinator of La Casa del Autor in Zapopan, and **aimed at supporting the program's promotion and outreach needs as well as benefiting other resident authors.**



Requirements for Candidates:

- Be of legal age.
- Be fluent in Spanish and/or English.
- Have experience executing artistic projects.
- Curriculum vitae, including key information and most representative works.
- A letter of motivation.
- Portfolio. If several people are involved in the project, each must submit a CV, a letter of motivation, and a portfolio.
- Present a project in the fields of comics, graphic novels, animation, or video games.
- Describe the project to be carried out during the residency, following the structure outlined for each discipline.
- Detail the specific objectives to be achieved during the residency

For a comic or graphic novel project:

- Applicant form ([download format](#))
- Curriculum vitae
- Letter of motivation
- Technical sheet: Title, format, number of pages, technique, and genre
- Synopsis: General project summary, up to ten lines. Can be supplemented with a selection of drawings, sketches, and designs
- Written document of up to 8,000 characters: Information or summary of the project, including details on the story, characters, the universe in which they exist, objectives, narrative style, structure, rhythm, etc.
- Three finished and consecutive pages from the project
- Portfolio: Samples of the author's most representative works. It is recommended to use more personal and less commercial works to provide a better understanding of the author's vision



For an animation project:

- Applicant form ([download format](#))
- Curriculum vitae
- Letter of motivation/Direction proposal
- Technical sheet: Title, duration, genre, target audience, technique (2D, 3D, Stop Motion, etc.)
- Synopsis: General project summary, up to ten lines
- Pitch bible: Character designs, background designs, props, etc., presenting the narrative and visual universe of the project
- Animation test: One or two final or near-final animated scenes to demonstrate the visual and animation style
- Portfolio or demo reel: Samples of the author's most representative works. It is recommended to use more personal and less commercial works to provide a better understanding of the author's vision
- If applicable, list of people involved in the project (maximum 3)

For a video game project:

- Applicant form ([download format](#))
- Curriculum vitae
- Letter of motivation
- Technical sheet: Title, genre, target audience, platform, game engine
- Pitch document: Description of the game's premise, universe, and setting
- Technical description
- Description of the experience and interactivity
- Visual inspirations for the universe and characters (moodboard)
- Sound inspirations for the universe
- Target audience description
- Specific characteristics of this audience and how it will be engaged (platform, console, mobile, etc.)
- If applicable, list of people involved in the project (maximum 3 or 4)

Candidates must submit their application file in a single PDF file, not exceeding 20MB, **following the order outlined above, to the email: casadelautor@zapopan.gob.mx.**



Deadline for application submission:

March 24th, 2025, at 11:59 p.m. Mexico time. No applications will be accepted after this date and time.

Once the application is submitted, each applicant will receive a confirmation email indicating the correct receipt of their file. They will need to complete a form with basic information and preferred dates for the residency, noting that residencies can begin **as early as July 1st, 2025, and must conclude no later than December 30th of the same year.**

Selection Process

A specialized committee will select the final candidates. This Evaluation Committee will consist of one representative from Zapopan's the Coordination of Economic Development and Inequality Reduction, one representative from the Creative Industries Direction, the Coordinator of La Casa del Autor in Zapopan, and 2 specialists in the fields of graphic narrative and related visual or graphic arts. The committee's decision will be final. *The number of local, national, and international resident authors will depend on the final decision presented by the Evaluation Committee, based on the number of applications received, the specific characteristics of each project, and the availability of space for both accommodation and workstations. Results will be announced on **April 11th, 2025**, via email. For any questions regarding this call, please contact: **casadelautor@zapopan.gob.mx**



